

The Margerison-McCann Team Management Wheel

## Andre Anonymous

These are your major and related role preferences on the Margerison-McCann Team Management Wheel.

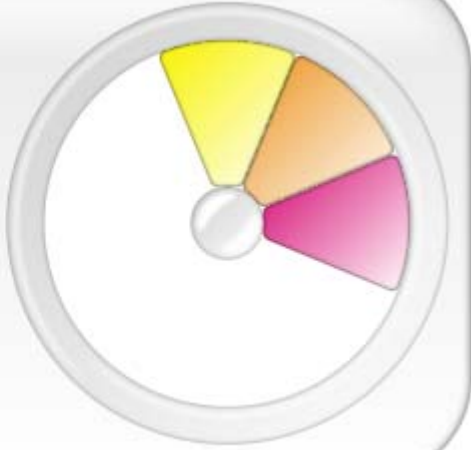
**Name:** Andre Anonymous

**Organization:** Top Industries

**Major Role:** Assessor-Developer

**Related Roles:** Explorer-Promoter  
Thruster-Organizer

**Key Preference Areas:** Exploring, Organizing



Your personal Team Management Profile provides you with information about your work preferences. It is a starting point for consideration and discussion of how you approach your work and your interactions with others in the workplace.

All work teams need to consider eight key activities essential for high-performance:

<b>Advising</b>	Gathering and reporting information
<b>Innovating</b>	Creating and experimenting with ideas
<b>Promoting</b>	Exploring and presenting opportunities
<b>Developing</b>	Assessing and testing the applicability of new approaches
<b>Organizing</b>	Establishing and implementing ways of making things work
<b>Producing</b>	Concluding and delivering outputs
<b>Inspecting</b>	Controlling and auditing the working of systems
<b>Maintaining</b>	Upholding and safeguarding standards and processes

Your own work preferences have been derived from your responses to the Team Management Profile Questionnaire. While you may work in any of the areas of the Wheel, your highest preference area, or Major Role, has been identified together with two Related Roles which indicate your next highest preference areas. All the roles are displayed on the Team Management Wheel shown at the front of this Profile. The Linker role at the center is the responsibility of all team members.

Note that the Team Management Profile Questionnaire does not measure skill or experience - you may have good abilities in areas of work where you have low preferences. However, where





there is a good match between your preferences and the demands of your job, you are more likely to enjoy work, develop skills and perform well. Where a group is made up of individuals with complementary work preferences, it has a higher chance of being effective.

Your roles on the Team Management Wheel arise from your preferred approaches to work in four different areas:

- how you relate with others
- how you gather and use information
- how you make decisions
- how you organize yourself and others.

These four work preference measures are shown on the next page as bipolar scales ranging from 0 to 30 either side of a center point.

For example, on the first work preference measure, the length of the bar to the left shows the extent to which you relate to others at work in an extroverted way. The bar to the right indicates the extent to which you relate to others at work in an introverted way.

Similarly the second measure indicates the extent to which you gather and use information in either a practical or creative way. The third measure looks at the extent to which you make decisions in either an analytical way or according to your beliefs, and the fourth measures determines whether you like to organize yourself and others in a structured or flexible way.

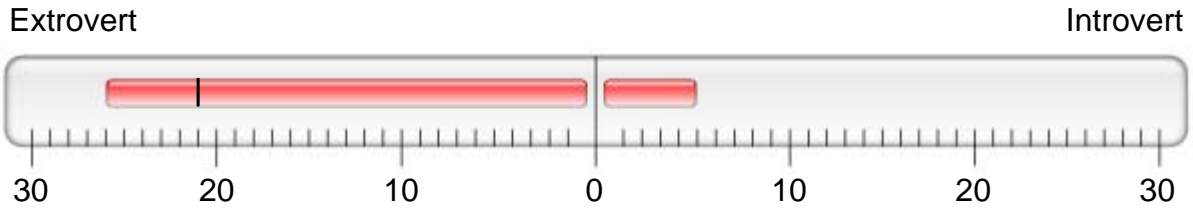
By subtracting the lower score from the higher one for each measure, a net score is obtained. This is indicated by a black vertical line. These are E: 21; P: 9; A: 22; F: 24 and are the foundation of your major role preference.



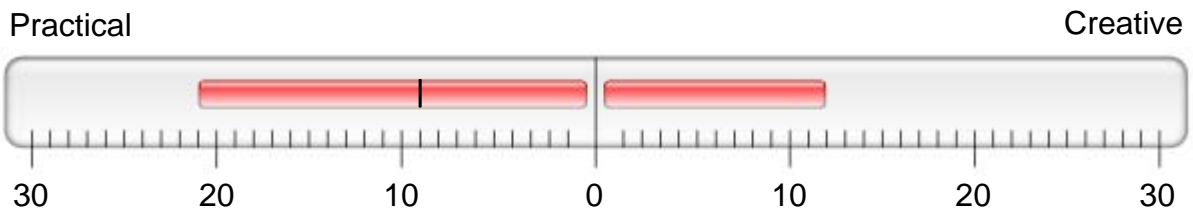


## WORK PREFERENCE MEASURES

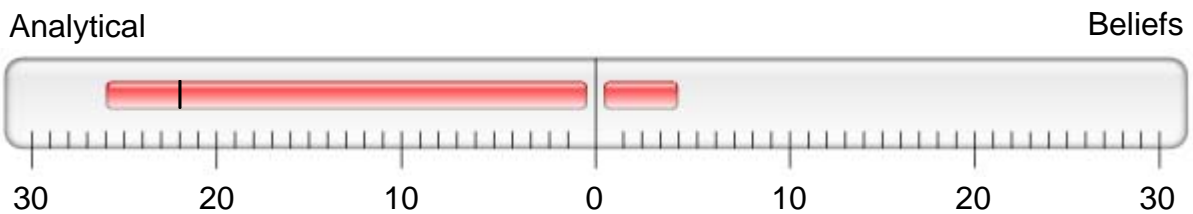
### How You Relate With Others



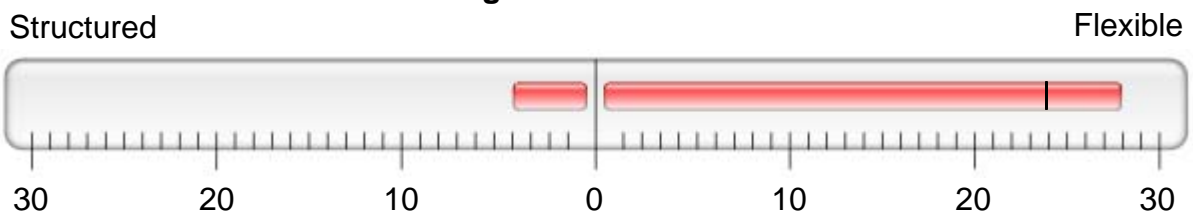
### How You Gather and Use Information



### How You Make Decisions



### How You Organize Yourself and Others





## OVERVIEW

Assessor-Developers enjoy being in close contact with new opportunities and advances. They will be attracted particularly to practical challenges that involve the excitement and risk associated with new activities and projects. It is in this sense that the term Assessor-Developer is ideal for this key team role, as it involves assessing and developing new opportunities.

As an Assessor-Developer, you probably see yourself as a realist who makes the best of what is available. You do not like standing on the sidelines and watching life go by. You prefer to be on the field playing, but without too much strain or worry. You will look for tasks where you can develop an idea and show how it can be made to work.

Being more outgoing and sociable than many, you enjoy being with people and prefer to discuss practical matters and experiences. Indeed, you will probably be involved in various experiences as this is the way you learn best. This can result in a good knowledge of 'what's on' in the area, both socially as well as at work.

You can easily become bored at work and prefer employment with variety. Jobs which involve a lot of projects of a practical nature are particularly appealing. You will not welcome having to set up detailed control systems and managing them on a day-to-day basis, although you can do these things if you have to.

The pressure will come when people ask for timetables to be drawn up for action, and plans to be brought forward, which you will have to carry out. This may lead to others suggesting that you get involved in too many things, and do not always put enough effort into completing them. In short, they will say you start many things, but sometimes take too long to finish them.

Overall, you enjoy tasks where you can be involved in design work and use your skills. Developing a prototype is a challenge, although once it has been achieved, you will usually be at ease with others running and maintaining the day-to-day details.





You enjoy going out and meeting people and will arrange a lifestyle to fit into your wide range of interests. This will often mean an involvement in exciting out-of-work activities where you can pursue your practical skills.





## INDIVIDUAL STRENGTHS

As a team member, you will have an easy-going style and people around you will find it relatively easy to talk to you. Being outgoing, you will share your thinking. You will also be willing to listen to others, even when under pressure. However, you may not always make decisions quickly enough for some of your team members, who may feel you put things off a little until you have heard and thought about all aspects of the issue.

You will enjoy meeting with others to solve problems and talk about ways of improving things. In these meetings you will choose your words carefully so that you don't offend people. As a result you may well be known as a good negotiator and resolver of conflict.

You are usually a resourceful person who enjoys experimenting with unusual ways of making things work. In this way you can keep close to reality while being stimulated by the risk and challenge of developing a new idea, product or service.

You will usually provide good support as a team member by encouraging others to develop their ideas. You are particularly helpful when it comes to supplying information, as you collect a lot of it. This shows itself when you are asked to lead a project, or give advice to others. Your ability to get to the key issues quickly, and give guidance and direction can be vital to reorganization.

As a team member, your emphasis will be on Exploring and Organizing. You will encourage other members to show how their ideas can work. Your strength is in encouraging them to give their ideas a practical form. You will, therefore, seek to develop new products and services, and will be active, particularly in turning projects into reality. You tend to be very adaptable and will not necessarily follow a set path or the rules. Indeed, when it comes to the workplace, some will say you are not hard enough, although you will make a tough decision if you are forced through circumstances to do so, particularly in negotiations.

Team members may feel that you get too personally involved, particularly on practical projects. However, you will probably believe it is difficult to be part of the team unless you have personal





experience of the work on a regular basis. In addition, you cannot reach sound decisions unless you have a lot of information. You may, therefore, need to do a lot of homework in preparation for meetings.







## DECISION-MAKING

You will tend to prefer situations where you can make decisions that are based on a wide background of information, but have some high-return and high-risk attached to them. Decision-making of a routine nature is probably not exciting enough for you.

One of your strengths is the way that you assess information. Your analytical approach enables you to stand back and look at the facts. If you are particularly strong on this, you will use a variety of means to test out the usefulness of the information you have. Such an approach will often let you see the outcomes of such a decision which will enable you to offer sound advice on the pros and cons. Sometimes you feel that this in itself is enough, whereas other people will be looking to you to carry through the decision.

At times, you will feel you are traveling very fast, particularly if moving from project to project. You enjoy competitive situations where winning and losing are clearly spelt out. Such challenges will be important to you and you will often be willing to take personal risks in order to win.

People with this Profile generally enjoy practical experiences. You will judge activities on their interest to you and will gather a tremendous amount of facts about such things. You will often seek out work situations which will give you the direct excitement you require from being involved with decisions that have risks of some order. In this way, you can get close to the action.

You may feel you learn most from in-depth experience rather than from reading and study. Others may say you spend too much time being involved in practical details.

Overall, you can have considerable influence on the decision-making process through your supply of information. However, this is not sufficient, and people will look for your point of view and what you believe should be done. You probably feel the facts should speak for themselves. However, when it comes to situations of judgment, you will, on occasions, have to go beyond the facts, and give views and opinions based on your beliefs. This may not come easily to you, as you prefer to make decisions on practical facts rather than general principles.





## INTERPERSONAL SKILLS

You often do your best thinking while talking, rather than sitting alone in an office. Meeting with others is important to you and a lot of your time is spent in the company of colleagues and friends. Your outgoing approach will usually enable you to communicate clearly the points you wish to get across. In particular, it will enable you to talk over facts with other people in a very precise way. However, this may not be so easy when talking about theories as these do not interest people with high practical interests as much as those with high creative interests.

For each strength, however, there is the other side, and it may well be that your ability to communicate so freely will at times overwhelm others who know less, or who are quite introverted. You need to keep a close eye on how they see your contributions and judge the amount of information they can take at any one time.

Your interest in knowing things and being involved also needs to be balanced against doing things and resolving issues. This could well cause conflict as you may wish to be involved in lots of projects, but may not be able to maintain sufficient interest to complete each task before moving on to a new project.

Assessor-Developers are usually easy people to be with because they do not get too worried or anxious. They don't like to be drawn into major conflicts where they have to impose their will upon people. They want to enjoy life and share their enthusiasm with others.

You can be very aware of how others will react and, on occasions, anticipate well what is required in negotiations or situations of conflict. Your insight into what is required enables you to be an effective negotiator. You will use the information you gain carefully, not rushing to an agreement, but holding on for the best terms. That may be seen by others as a high-risk, high-return approach. To you, such situations bring their own excitement as you enjoy being at the forefront of the action.

You can easily get bored when you do not have contact with others. They can enjoy your





company because of the range of stories, memory for personal details, and your style of entertaining. You are sensitive to people's behavior because you are good at observing both verbal and nonverbal signals, and responding to them. However, once the excitement of the situation wanes, you will usually prefer to move on to other things rather than become bored.





## TEAMWORK

Your ability to relate to others makes it relatively easy for people to work with you. Your skill in welding the team together to overcome specific problems and crises will be respected. You give confidence to other team members by always being willing to 'go in first' in difficult and dangerous situations.

Depending on the nature of the task, you will probably need someone who can offer a range of ideas and a Creator-Innovator is a person you should seek out. When it comes to making the ideas work, you are usually at your best, but operating the ideas on a regular basis requires someone from the Concluder-Producer sector. Likewise, to ensure work involving a lot of detail is done properly, you will probably benefit from working with a Controller-Inspector. However, you can sometimes do this work yourself, provided you have not taken on too many projects.

You will enjoy being asked to help the team bring order out of chaos. Your team members will, therefore, respond to your enthusiasm for exploring new ways of doing things. You will prefer to develop projects so as to maximize your personal involvement in the tasks but once the team has been organized and stabilized, you may wish to move on.

You will want the team to concentrate on the essentials and keep to the practical aspects of the task. Whereas theory might be important to guide operations, you prefer other team members to stick closely to the day-to-day requirements. You prefer them to have challenging tasks where they are faced with opportunities which produce excitement.

Your matter-of-fact method of operating means team members must be willing to respond to your 'down-to-earth' approach. They need to understand your preference for talking things through rather than long, written reports. You will want to ensure working conditions are up to standard. You encourage team members to get involved and commit themselves fully to the day-to-day battle of work.





## AREAS FOR SELF-ASSESSMENT

Although you bring a number of strengths to the job, you should also take account of some other areas for development and these may include the following:-

- Despite having a relatively easy-going approach, you can be impulsive at times and take risks before a considered judgment has been made. Others who are quieter will not necessarily want to move at the same pace as you do. They may require the chance to digest and consider information before giving worthwhile opinions. You may need to give them more time and accept they can best communicate in writing rather than by talking things through.
- While you prefer a fast pace, you will also prefer to work within the established, existing principles rather than look at new ideas and theories. If you are a team leader, it is important to have someone who will regularly confront you with new ideas which will challenge your existing ways of doing things. Look for people who will do this and guide your thinking into new ways of action.
- You will normally know what is going on through direct participation. This will be very helpful in problem-solving. Alongside this, you will need to recognize that other people's beliefs are sometimes an important part of the problem-solving process. To you, this may seem irrational. To them, it is central to their life that personal beliefs should govern decisions, rather than simply assessing an event on its practical merit.
- You have a high capacity for gathering and remembering facts, and organizing them. However, how many of these facts do you use on a day-to-day basis? You must establish a balance between gathering knowledge and using knowledge to ensure jobs get done on time. Overall, you will prefer a job that enables you to explore new opportunities and to assess how they can be made to work. It could be important to have people on your team who will help you follow through on details and deal with the long-term control aspects of projects such as schedules, budgets and audits.





## KEY POINTS OF NOTE FOR ASSESSOR-DEVELOPERS

- You can be outgoing, persuasive and influential.
- You are also practical and look for economy of effort.
- You like to be easy-going, and enjoy a social lifestyle.
- You are usually logical, analytical, and gather lots of facts.
- You can probably be good at keeping people entertained with anecdotes when you wish.
- You are usually an action-oriented person, concerned to get the best out of the present.
- You can be an effective negotiator.
- You have the capacity for detailed observation and learning from experience.
- You probably like direct involvement and experience in many areas.
- You may enjoy various practical activities.
- You like an exciting, competitive environment.
- You will often get your best thoughts when talking, rather than writing or thinking alone.
- You will probably enjoy a job which involves a number of challenging projects.
- You prefer to gather lots of information before making decisions.





- You may need deadlines to motivate you to produce the final product or output.
- You can work well in helping a unit or organization to reorganize, especially when the situation is difficult.
- You will tend to welcome situations where you can 'travel fast' between one task and another.
- You tend to learn by doing.
- You probably enjoy work situations of high-risk, high-return rather than routine operations.
- You search for opportunities and don't let rules and regulations deter you.
- You can work effectively as a negotiator or troubleshooter when required.
- You will tend to be practical and flexible to meet the challenges that come your way.
- You can be persuasive when required, in putting forward a view.





## RELATED ROLES

In the constructs of the Team Management Wheel, you scored decisively in the areas of extroversion, practical information-gathering, analytical decision-making and flexible organization. This places you firmly in the Assessor-Developer sector, where you are really 'at home' taking new ideas and seeing how they can be refined and improved so they work in practice. However, there are times when you are happy working in the Explorer-Promoter and Thruster-Organizer sectors. This particular combination of the Assessor-Developer, backed up by the Explorer-Promoter and Thruster-Organizer roles, is likely to suit those people who prefer project-type work. Many people who scored similarly to you are engaged in design work, such as engineering or architecture, or are involved in other project work, such as marketing. Often, they work individually or in small groups and prefer the technical side of work.

It is when you place emphasis on your extroversion and flexible preferences, that you are likely to wear your Explorer-Promoter 'hat'. At these times, you will want to discover what new ideas or concepts are being developed in your field of expertise and will enjoy exchanging views with other people, both inside the organization and at external gatherings such as conferences.

In your Explorer-Promoter role, you do have the ability to see things on a wider scale. Although you may have sharp insights, they may not always seem real to you and you may dismiss your best ideas too quickly. At other times, you may spend a lot of time gathering information and there is a danger you may delay acting until you are sure everything will go well. If this is the case, you need to be careful in case important opportunities pass you by.

You have a high interest in knowing about an issue and are concerned to understand it in depth. Coming to a decision or conclusion can only be done after a thorough analysis. Others may find this rather difficult to cope with, particularly if there are time pressures or other constraints which require quick decision-making. However, once you are sure a particular course of action is justified, you will move to have put it into action, particularly if your own ideas are involved. At these times, you may well act as a Thruster-Organizer, but only long enough to get things moving. If at all possible, you will want to return to your Assessor-Developer role, where you







can immerse yourself in the development of another project.

You often get your best ideas by talking them out with others, rather than working alone or by writing. For you, conversation is a way of moving forward. It means influencing others and reacting to the here and now of what they are thinking, saying and doing. You will seek out the company of others on a regular basis to talk over work matters and this may well continue over into social situations.

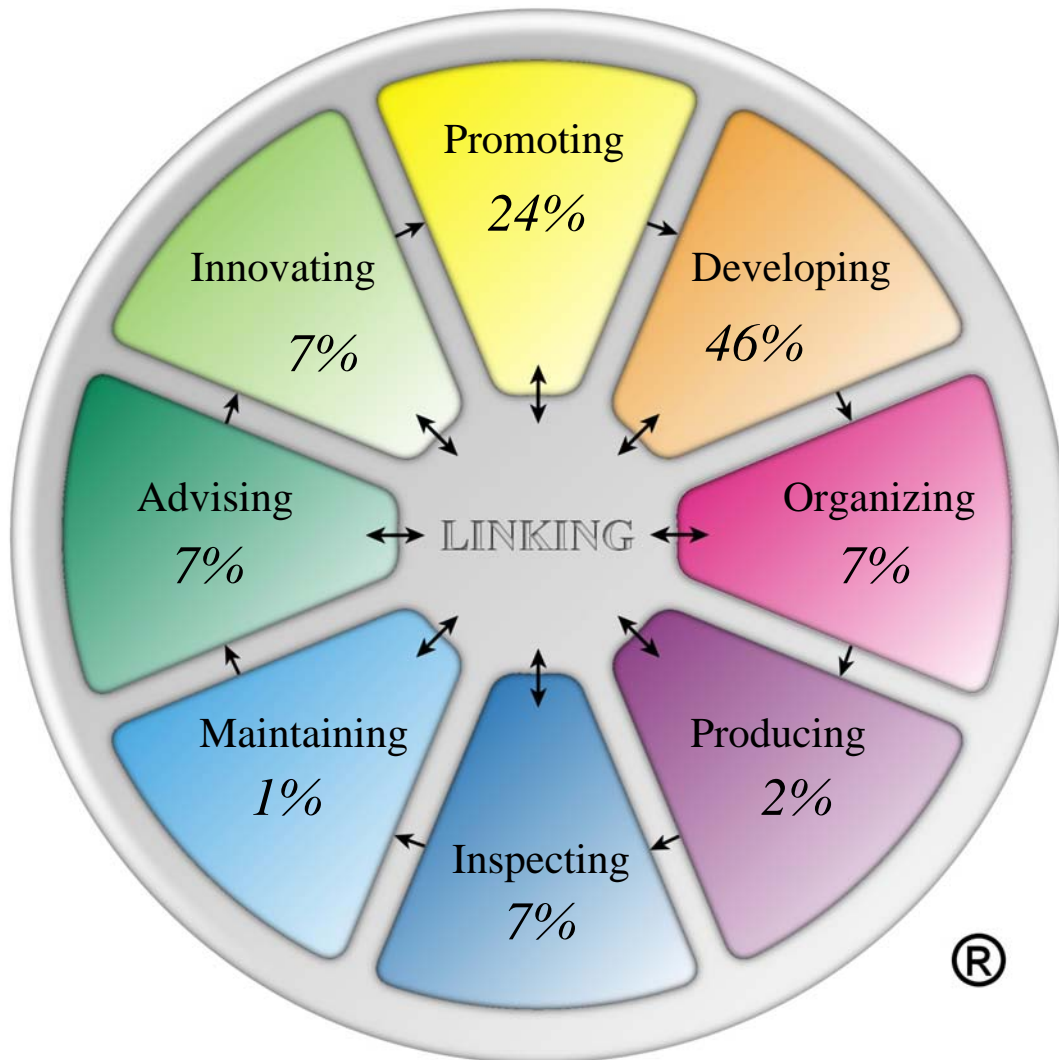
You are likely to have a number of practical interests and skills, and will look for jobs that involve taking ideas and making them work. In this regard, you will want to deal with real situations where you can see the results of your efforts. When acting in your Thruster-Organizer role, you will want to set goals and work to a plan, based wherever possible on experience and well-tested procedures. Reason, logic and analytical systems will be important to you.

You will enjoy thinking up novel approaches to practical problems and others will admire you for your ability to improvise practical solutions with the resources provided. You may well have a reputation as someone who can do things well on a limited budget.





## WORK PREFERENCE DISTRIBUTION



The Team Management Wheel highlights your major role preference and two related roles. In terms of the eight Types of Work that define the critical tasks of a team, these roles indicate the top three task areas that you prefer to work in.

It is possible to extend your scores on the Team Management Wheel beyond the top three task areas to produce a work preference distribution that indicates your level of preference for all eight Types of Work. This information is valuable when it comes to allocating work among team members, as Team Management Systems theory states that all eight Types of Work are critical to





the success of a team. If several team members have the same major and related roles, it is worth looking at the individual work preference distributions to determine whether there is a significant difference among team members in the less preferred work areas.

Your work preference distribution is shown with 100 percentage points distributed across all eight Types of Work, indicating those tasks that you like best and those that you like least. If the percentages are similar, you will be relatively comfortable working on any task. If there is a gap of more than 15 percentage points between the highest and lowest scores, there may be some tasks that you definitely like and others that you dislike.

When allocating tasks, it seems sensible for there to be some overlap between your work preferences and the team tasks that need to be undertaken. If you are spending a lot of time in areas that are not your preference, it may affect your enjoyment and wellbeing at work. Likewise if you are working solely in Types of Work that strongly match your work preferences, you may be ignoring important personal development opportunities in areas of lower preference.

It is important to remember that work preferences and competence are unrelated, and you may perform well in Types of Work for which you have a low preference. However, it is important to get the right balance between working to your preferences and working against them. Our research shows that a two-thirds/one-third balance works well for many people, and that problems with dissatisfaction can occur when the ratio moves significantly in the opposite direction. Working to your preferences will help establish conditions at work where your mental and psychic energy can flow freely.





## LINKING

At the center of the Team Management Wheel is the Linker role, defined not by preferences, but by the skills that all team members need to develop. Linking Skills comprise people linking, task linking and leadership linking.

Of importance to all team members are the People Linking Skills, particularly the skill of Communication. A useful technique to try here is Pacing - varying your communication style so that it matches other people's role preferences. The successful implementation of Pacing skills helps avoid conflict and leads to more productive interactions.

Below are some key points that team members should consider when interacting with an Assessor-Developer major role preference like yours. Read each point and consider whether you would like the other person to act like this when they are communicating with you. Highlight those points that you definitely agree with and share them with your team members. This may help them understand 'what makes you tick' and how they can better meet your needs.

*In order to link more effectively with you, the person you are interacting with could:*

- Explore their ideas with you, but focus on the practicalities.
- Focus on the positives, rather than the negatives and use these to improve on your ideas.
- Learn to understand your divergent way of thinking.
- Help you to see the 'big picture', where necessary.
- Not force you to a decision until things have been fully talked through.
- Accept that you may delay making decisions if there is not enough information available.





- Make sure they have a good grasp of the facts.
- Speed up their speech delivery (if necessary) to match yours and try to talk with 'color' in their voice rather than in a monotone.
- Give credit publicly for your contributions.
- Don't expect you to always be punctual.
- Record key points in writing after discussions with you so as to avoid misunderstandings.
- Make allowances for your need to gather lots of information, even if they can't see the reason for it.
- Not force their own beliefs and opinions on you unless they are backed up by facts.
- Use visual representations (perhaps on a whiteboard) to help them get their point of view across.
- Give you options rather than suggesting a unique solution, when wanting a decision from you.

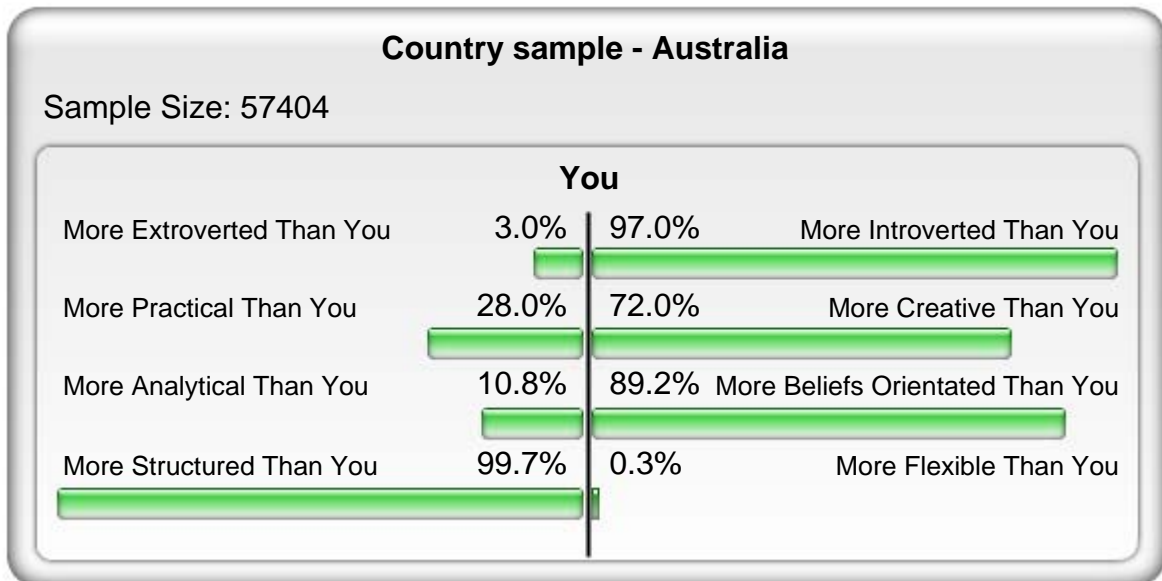
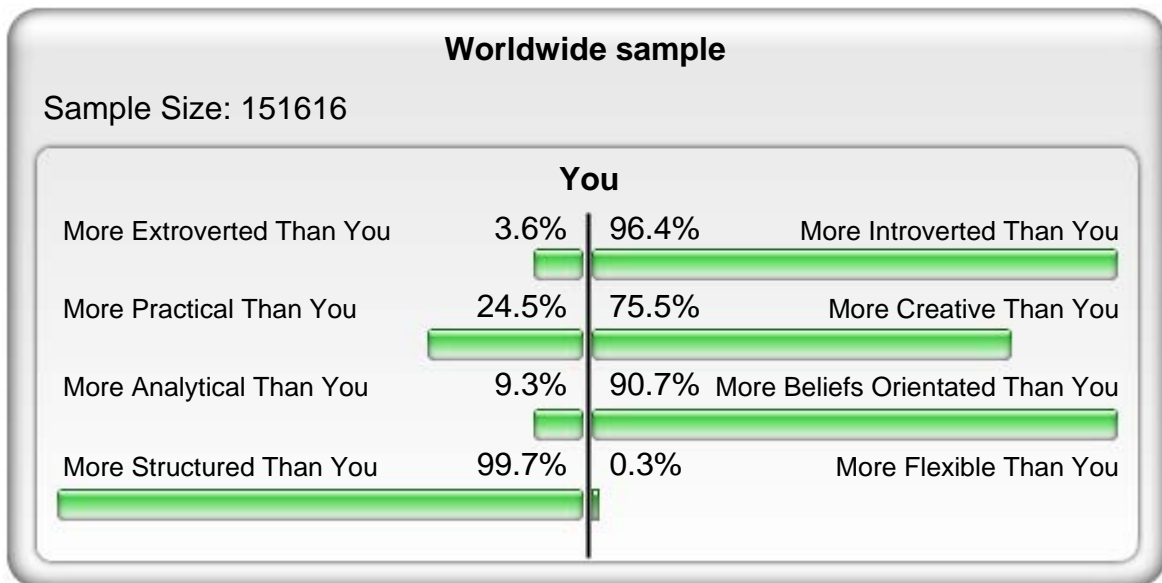




## NORM DATA

In the table(s) below you can see how your scores compare with others in specific groups of people from our database.

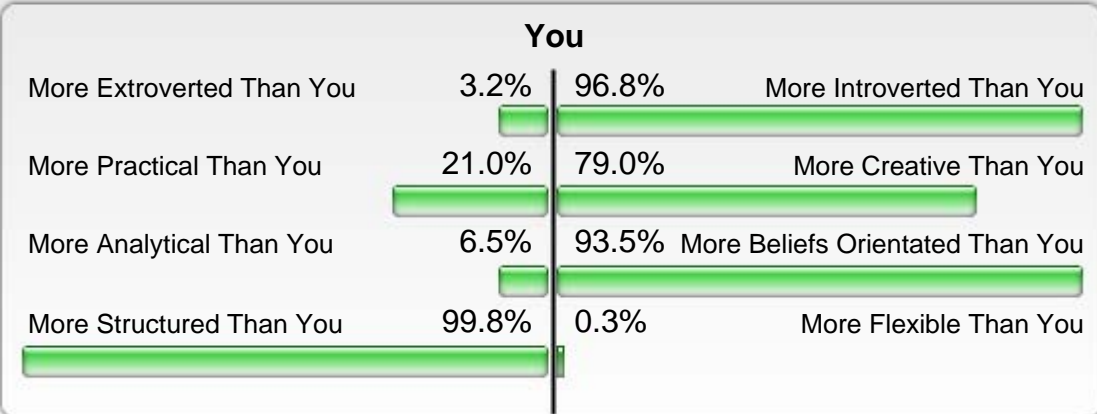
For example, in the first table 3.6% of people prefer a more extroverted approach to work than you; 96.4% have a more introverted preference.





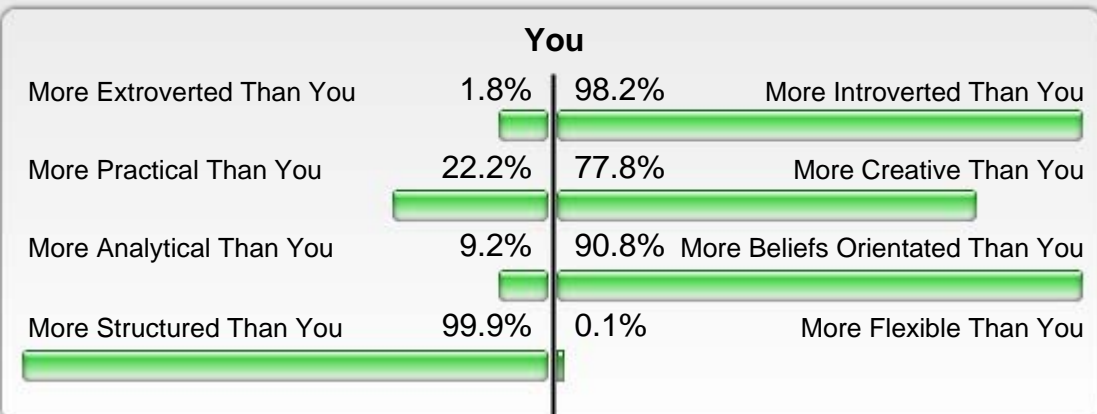
### Country sample - USA

Sample Size: 35869



### Regional Area - South East Asia

Sample Size: 2127





## MEDIAN DATA

What is a Median?

The median score is the point where 50% of people within the sample have a higher net score and 50% have a lower net score.

Take a look at your own scores and compare them with the medians for the groups shown below.

### Your Scores:

**E: 21    P: 9    A: 22    F: 24**

### Median Scores for Other Groups

Worldwide sample

E: 2    P: 1    A: 11    S: 4

Country sample - Australia

E: 1    P: 3    A: 12    S: 4

Country sample - USA

E: 2    P/C: 0    A: 10    S: 3

Regional Area - South East Asia

I: 1    P: 1    A: 13    S: 6







## DISCLAIMER

© 2005, version 7.96 Bellcastle Pty Ltd. Produced on 1/24/2011. All rights reserved. No part of this report may be reproduced, stored in a retrieval system, or transmitted in any form or by any means, electronic, mechanical, photocopying, recording or otherwise without the prior permission of the copyright holders.

The Profile descriptions given here relate to the information provided in the Team Management Profile Questionnaire. While utmost care and attention have been taken, the authors and publishers stress that each Profile is based on general observations and they cannot be held responsible for any decisions arising from the use of the data, nor any specific inferences or interpretations arising therefrom.



# Individual Summary

Name

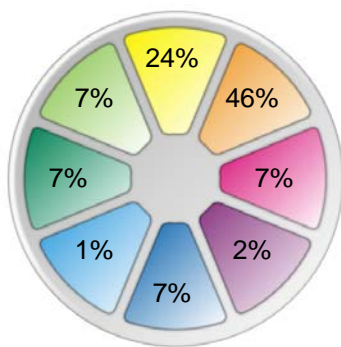
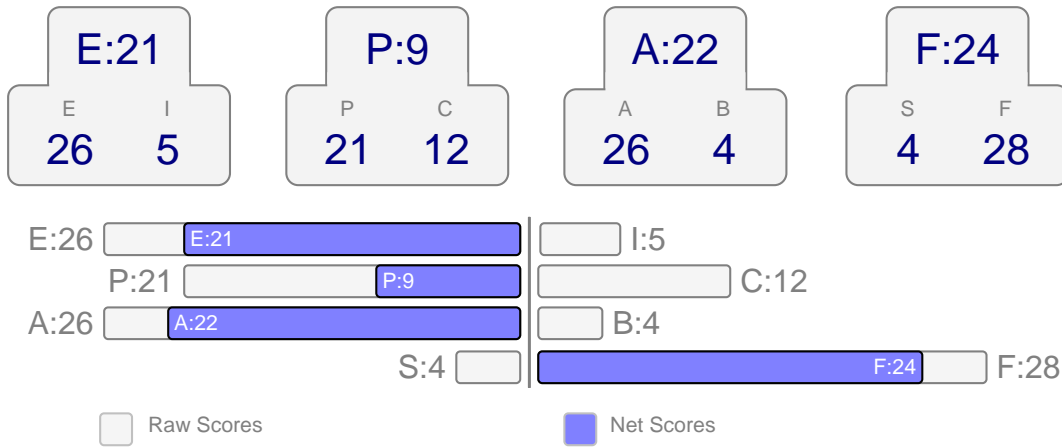
**Andre Anonymous**

Organization

**Top Industries**



- Major Role  
**Assessor-Developer**
- 1st Related Role  
**Explorer-Promoter**
- 2nd Related Role  
**Thruster-Organizer**



Work Preference Distribution

- Organizing
- Advising
- Producing
- Innovating
- Inspecting
- Promoting
- Maintaining
- Developing

## Software Details

Processed Date: 1/24/2011 12:19:24 PM    Version: 7.96    Folder: Sample Profile  
 Printed Date: 1/24/2011 6:04:39 PM  
 Report Type and Language: Team Member (English (American))